

***KELLY***

Fall 2023

***COMMUNIQUE***



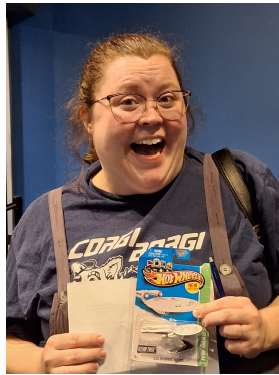
Christmas Delta

From a post and Christmas card by Evelyn Herbert Durant

# Captain's Log, Stardate 77112.7

Welcome to the 4th issue of the Kelly Communiqué, Volume Two! As I was looking over the last issue, I realized just how long it's been since we've put out an issue of this newsletter. First, let me apologize for the length of time between issues. As the Captain, it's my job to encourage our members to contribute to this newsletter. After all, this is YOUR news. We want to see what you're up to! That said, let's jump into what's been happening.

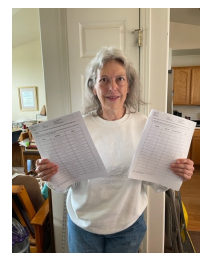
As I write this, Thanksgiving 2023 has just passed and we are rushing headlong into the Christmas season. We had our most recent activity at the Clarke Planetarium at the Gateway Mall. I had so much fun playing with the globe, and I enjoyed going out to dinner afterwards. It was great to see so many current members in attendance as well as our new recruits: Stephen and Jessica, Adriene, and Cindy and Steve. One of our recruits even won a door prize! It was great to meet you, and I look forward to seeing you again.



I hope your year has gone well and, if not, that it will get better. As the Seventh Fleet motto says, "We Do Not Stand Alone". It is always better to stand together than to fight one another.

Speaking of the Seventh Fleet, we are approaching the end of Starfleet Command's Seventh Fleet 25th Anniversary celebration. As you may recall from our last issue, Admiral Stark issued a list of twelve challenges for us to complete during the year (and hopefully have fun doing it). I don't know about you, but I have completed a 25th Anniversary Challenge BINGO and am on my way to a full Blackout. I'm not the only one, either. Here are a few examples of the Challenges we've completed as a crew.:

Julie has been creating Merit Sheets like crazy, although only one is needed for the "You Never Brought Me Tea" challenge. (By the way, creating a Merit Sheet is, in fact, a Merit Sheet itself and can be repeated.)





Dawn and I challenged each other for a Haagen Dazs challenge (a.k.a. "Better Served Cold") - the bet was over who would get the higher score between us when we both took the DS9 Command Test we both needed to complete for our next rank advancement. I won - but Dawn didn't have time to bring the ice cream and so gave an I.O.U instead. 😊

Of course you may recall that we got as many people to complete three of the challenges at once during our February activity - USS Kelly Game Night. Those in attendance were able to complete "Do You Trust Me?" (eating the pizza ordered by Gillian Taylor in Star Trek IV: The Voyage Home"), "The Sky's The Limit" (by playing poker w/friends), and "Allamaraine" (which, by the way, comes from the DS9 episode "Move Along Home" which I watched over Thanksgiving in French to complete the "Universal Translator" challenge - along with Eric M. and my husband.) In addition, our April Activity was all about making recipes from the Kelly Kookbook - another 25th Anniversary BINGO challenge.

The point of all of this is simply to say that we've had fun this past year, and I look forward to having a lot more fun with the members of the USS Kelly and Starfleet Command's Seventh Fleet.

Our next challenge is to prepare for the 2024 Admiral's Banquet, which we are hosting. Please see your Senior Officer for more details or check out the event listed on the Seventh Fleet's Facebook Page. You can also contact us on our Facebook page, which is where we tend to be most active.

One last thing. A club lives and dies by its membership. We cannot survive without our members. But people also grow and change. They face various challenges, change jobs, move, or they simply need to focus on a different priority than a Star Trek club. Heck, the Seventh Fleet was formed in part because the leaders in Starfleet Command decided they needed to go their separate ways. Also, two of the four founding members of the Seventh Fleet were ships that had broken off from the Kelly in the first place as their captains had learned all they could from us and needed to move on (the fourth founding ship had been friends with the Kelly for years).

True, the USS Kelly has some "old timers" - I myself will reach my 30th anniversary with the club this coming December - but we are always on the lookout for new friends who want to share our journey. To that end, I want to share an experience I had just today. I had run to the grocery store, and as I was leaving someone commented that they liked my hat (I'm always wearing ball caps, and this was my favorite Star Trek one). So I asked if he liked Star Trek. That led us to a short conversation where I mentioned the clubs. I ended up handing him one of our business cards (designed by our member Beth - and they are GORGEOUS!).

What I mean to say is don't be afraid to be yourself, and if the opportunity comes up to plug the Kelly, well... you may just find a friend to share our journey.

## Crewmember Profiles

**Name:** Julia (Julie) Ruth Henkes

**Position:** Assistant Communications Officer and Editor of the Communique

**Rank:** Lieutenant

**How long have you been a member of the U.S.S. Kelly?**

Since the summer of 2021, so this is my third year. The first event that I attended was the simulator experience at the Christa McAuliffe Space Center on June 26, 2021.



**Favorite Star Trek series?:** It's a toss-up between Deep Space Nine and Voyager.

**Favorite Captain?:** Kathryn Janeway

**Favorite Star Trek quote?:** Captain Picard once said, "Things are only impossible until they're not." (TNG, S1E17: When the Bough Breaks)

**Spouse? Family? Ages?:** Husband, Michael (Mike). Daughter, Jennifer, age 41.

**Hobbies?:** Playing several musical instruments—flute, piano, organ, guitar, mountain dulcimer, hammered dulcimer, and bowed psaltery to name a few. Also watching TV, reading, playing games on my computer, working out at the gym, taking walks with my dog, camping, and making and completing our club's merit sheets.

**Favorite Vacation Spot?:** Las Vegas.

**What was your "First Contact Moment" with Star Trek?:** I started watching Star Trek when it first aired in 1966 and have watched every episode of every series ever since, and many of them multiple times.





## Crewmember Profiles

**Name:** Michael (Mike) Charles Henkes

**Position:** Science

**Rank:** Crewman 2nd Class

**How long have you been a member of the U.S.S. Kelly?**

Since the summer of 2021, so this is my third year. The first event that I attended was the simulator experience at the Christa McAuliffe Space Center on June 26, 2021.

**Favorite Star Trek series?:** Deep Space Nine because of the character development.

**Favorite Captain?:** Picard

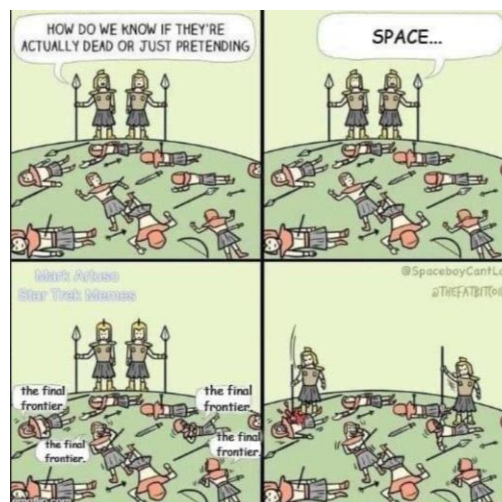
**Favorite Star Trek quote?:** Make it so!

**Spouse? Family? Ages?:** Wife, Julia (Julie). Daughter, Jennifer, age 41.

**Hobbies?:** Reading, fishing, camping, and watching TV.

**Favorite Vacation Spot?:** Las Vegas.

**What was your “First Contact Moment” with Star Trek?:** I started watching Star Trek when it first aired in 1966 and have watched every episode of every series ever since, and many of them multiple times. In fact, when the writing campaign started to keep TOS on the air, I was one of the fans who wrote a letter. I was in the 8th grade at the time.



## STLV 2023

(By Lieutenant Julie Henkes, Assistant Communications Officer and Editor of the Communique)



If you didn't make it to Las Vegas for the Star Trek convention this year, you missed out on a great event. I'll admit that I had my reservations about this year's convention due to the writers' and actors' strikes, but everything worked out well. Michele Hurd was instrumental in making sure that this convention could go on as planned, despite the strikes, and I'm really grateful for that. Although the actors/actresses couldn't talk about their characters, the shows they were in, specific episodes, or the Star Trek franchise, we learned a lot about their personal lives—where they grew up, their childhood, how they got into acting, pets, favorite books,

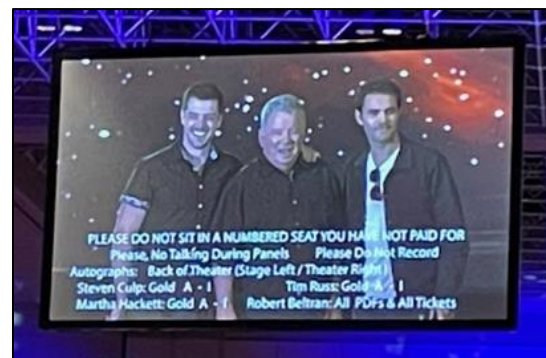
hobbies, etc. In past conventions, most, if not all, of the focus had been on their roles. And even though they weren't supposed to mention the shows, episodes, and characters by name, they found creative ways around it, like saying "that character," "that show," or "the show we can't talk about." I found that to be very amusing.

The actors talked about why these two strikes are important, and I can see their point. The bit actors don't even make enough money to afford medical insurance, so those that do want to see them receive this benefit. Then there is the issue of streaming. Sure, the actors get paid for their work in producing each episode, but how do they get compensated for a show that is streaming? It's similar to the early days of television when shows went into reruns. At first the actors didn't get compensated for that. Finally, it was written into their contracts. Streaming is new, so the details of how to compensate actors for their work on shows that are streamed still needs to be ironed out. Then there is the issue of artificial intelligence (AI). It has gotten so sophisticated that once an image of an actor has been captured, it can be used in shows without the need for the actor to appear in person, and some production companies don't feel that they need to pay actors for the use of their images. AI also affects the writers. Computer software is so sophisticated now that it can be given the parameters of a possible episode and it will write the script. This puts the jobs of writers in jeopardy. Let's support the actors and writers we love so that all those involved in the production of our favorite shows get the compensation that they deserve.

Another thing that made this convention great was being able to share it with other members of the Kelly and the Seventh Fleet. Mike and I threw a party in our suite on Friday night for those from the Kelly plus a few other friends. Philip, one of Mike's former students from Illinois, who was at the party, won first prize in the Cosplay Contest for his Borg costume.



Several panels really stood out this year. First, the Voyager panel with Garrett Wang, Tim Russ, and Robert Beltran, moderated by Chase Masterson, was a hoot. Garret Wang is always hilarious, but Robert Beltran had me in stitches. He didn't seem to care about the rules regarding saying the name of his character, an episode title, the show he was in, or the name of the franchise, Star Trek. He continually said Chakotay, Voyager, and Star Trek throughout his time on stage, despite gasps from the fans or reminders from Chase not to do that. I don't know if he didn't care or if he couldn't remember not to say those things. Maybe he thought the rules were ridiculous. I know I did at first. Perhaps he will pay the price for what he did, but I found him funny, nonetheless. Another was the panel with Zachary Quinto, Spock from the J. J. Abrams movies, who was eventually joined by Ethan Peck, Spock from Strange New Worlds. It was great to see the two Spocks together. Then there was the panel with Dan Jeannotte, the new Sam Kirk, and Paul Wesley, the new James T. Kirk, from Strange New Worlds. In looking at the schedule, I realized that William Shatner was next to take the stage, and I thought it would be great if he came on stage while Dan and Paul were there. My dream came true when he did just that!



Usually, panels consist of the casts from the various series, which was the case this year as well. But a big change was a panel of all of the doctors and medical personnel from the series—Dr. Crusher from The Next Generation, the EMH from Voyager, Dr. Phlox from Enterprise, Dr. Culber from Discovery, and Nurse Chapel from Strange New Worlds. Another like-minded panel was that of the engineers from the various series—Geordi La Forge from The Next Generation,

Hemmer from *Strange New Worlds*, Paul Stamets from *Discovery*, Charles “Trip” Tucker III from *Enterprise*, and Harry Kim from *Voyager*.

Although I spent most of my time in the main theater, the Leonard Nimoy Theater, there were two other stages, the D. Kelley Theatre and the Roddenberry Stage, that had guests and panels all day every day as well. I made it a point to schedule time for several of these sessions. One dealt with the two solar eclipses coming up soon, an annular eclipse on October 14, 2023, and a total eclipse on April 8, 2024. I learned what websites to visit to learn more ([eclipse.aas.org](http://eclipse.aas.org), [Time and Date.com/eclipse](http://TimeandDate.com/eclipse), and [eclipsophile.com](http://eclipsophile.com)) and even got a free pair of solar eclipse glasses. Then there was a session on the psychology of the three main characters on TOS led by Robert Sparks, a retired Air Force Captain who was a counselor to servicemen dealing with PTSD and stress. He talked about the 3 parts of a person—the Mind (Kirk), the Spirit (Spock), and the Body (McCoy). Together these three were a balanced team, an ideal mechanism for tackling a problem. If possible, I would like to have attended more sessions on these other two stages, but choices had to be made. I just couldn’t be in two or three places at once.

I managed to get to the convention center early every day so that I could participate in a hands-on activity. Starships made out of Legos were on display in a small room, created by Chris Ames from his company called MiniTrekMOCS. Each day I was able to build a different ship from his collection. Unfortunately, this was a contest to see who was the fastest for the day, and it definitely was not me! However, it was fun to build the ships, and after getting home, I ordered the instructions so that I can build my own models—Enterprise D, Voyager, Deep Space 9, Defiant, and the Delta Flyer. Now I just need to get the necessary Legos.

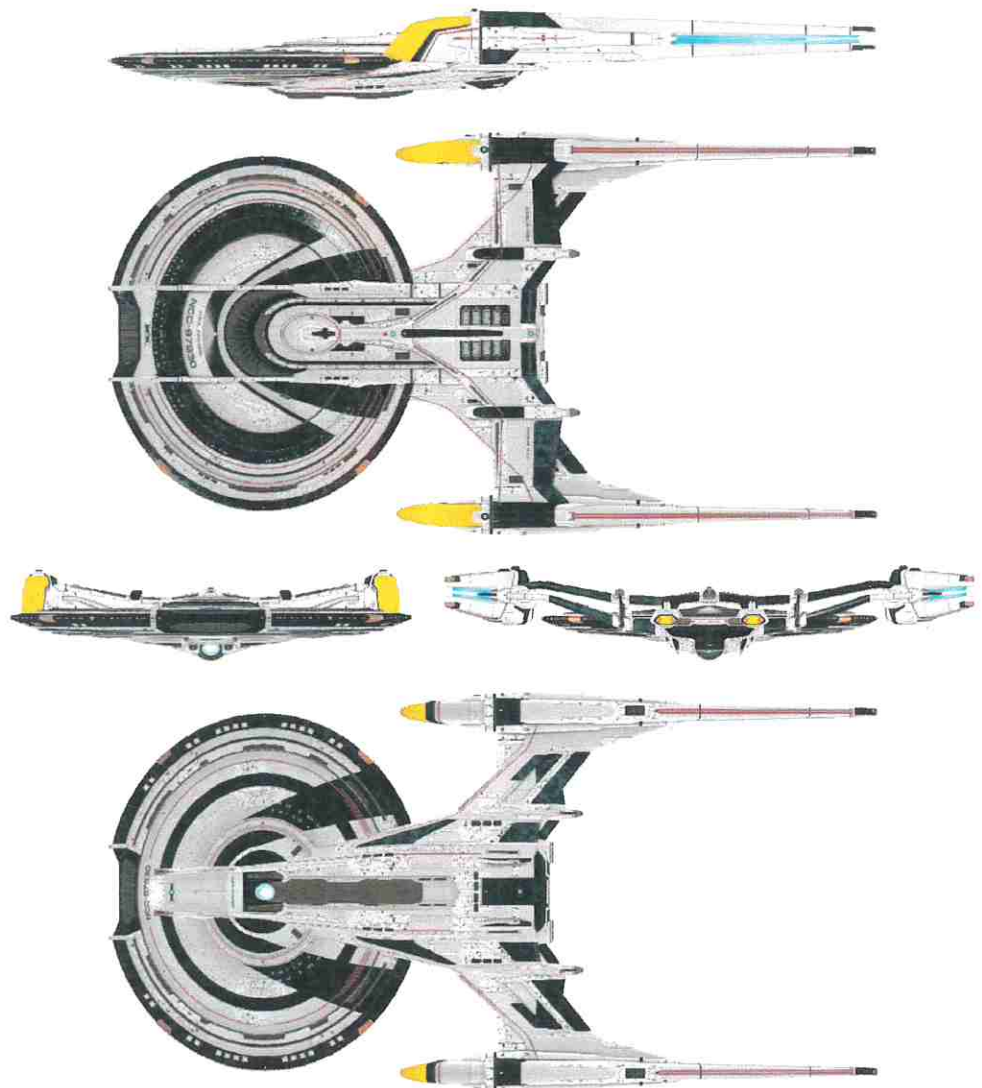
Perhaps my real highlight came when I decided to get a selfie with one of my favorite actors, Doug Jones. I’ve never done anything like that before, but I got up enough nerve to do it this year. It was a lot of fun, and perhaps I’ll do it again next year with another of my favorite actors/actresses.



P.S.: Two bits of good news were announced at the convention. First, *Prodigy* is close to having a new home soon. I even got to see a preview of the first episode of the second season. It was suggested that we purchase *Prodigy* merchandise to show our support for its return. Second, the *Voyager* documentary should be available for purchase in the spring of 2024. The team that has been working on it is also making a documentary on Michael Westmore, noted for his make-up and prosthetics.



# GAGARIN-CLASS



LCARS

GAG

TIER 6

PORT VIEW

DORSAL / VENTRAL VIEW

FORWARD / AFT VIEW

## MIRACLE WORKER BATTLECRUISER

TYPE

DE HOL

# Build Your Own Ship

(By Lieutenant Julie Henkes, Assistant Communications Officer and Editor of the Communique)



At the 2021 Star Trek convention in Las Vegas, Lego Master Samuel Hatmaker displayed his Star Trek creations and held workshops where we could build ships or Uhura's earpiece and keep them. There were a limited number of kits available, so I was only able to build one item--a Romulan warbird consisting of about 25 pieces.

When I got home from the convention, I got online to look for videos or instructions on building Star Trek ships from Legos and found several designs for the Enterprise, the small one with only 4 pieces, 6 if you include the stand. The largest Enterprise consists of 18 pieces, not including the stand, which is another 5 pieces. The middle one is modeled after the one from the Star Trek convention workshop.



At this year's convention, Chris Ames displayed his Star Trek ship collection, and each day we got to build one of the ships, but not keep it. The fastest builder of the day, which was never me, won a ship. After returning home from the convention, I went to his website, MiniTrekMOCs.com, and purchased the instructions to build my favorite ships—Enterprise D, Voyager, Defiant, and the Delta Flyer—as well as Deep Space Nine. Each set of instructions cost only a few dollars, so I felt it was worth it. My dream would be to build the 6-inch Borg cube with a Borg sphere that pops out! The Shrike is pretty cool, too.

Chris' instructions include a list of parts needed for each build that you can upload to Brick Links, then use to shop for what you need. I decided to start with Voyager since it had the least number of parts (86) of any of the models I plan to build in the near future. It took a while, but I finally figured out how to upload the parts list to Brick Link and order the parts I needed. The parts came in about five days, and I assembled Voyager in about one hour.



If you'd like help getting what you need to build a ship, let me know. I can be reached on Facebook and Messenger, by email at [julia.henkes@gmail.com](mailto:julia.henkes@gmail.com), or by phone at 801-708-9612. Perhaps we could do a class or monthly activity, if enough people are interested and bring their own Legos.

# Scariest Star Trek Episodes

(from r/startrek on Reddit)

Have you ever thought about celebrating Halloween by watching Star Trek episodes and movies? Well, it's definitely possible since there are a number of scary episodes to choose from. Here's a list I found on Reddit. Enjoy!

## The Original Series:

- S1E08: Miri--Kirk and a landing party discover a replica Earth trapped in the year 1960 and inhabited only by children. After learning that a plague has wiped out all the adults, the crew fear that they will become the next victims of the disease.
- S1E10: The Corbomite Maneuver--When the Enterprise encounters a mysterious spacecraft, Captain Kirk is forced to bluff his way out of a dangerous situation.
- S1E25: The Devil in the Dark--Captain Kirk and Mr. Spock beam down to the planet Janus IV following a distress call and discover that more than 50 workers there have been hideously slain by an unknown monster. When an important piece of machinery goes missing, Spock becomes convinced they are not dealing with a mindless beast.
- S2E07: Catspaw--Captain Kirk faces double trouble when the USS Enterprise becomes trapped in a cosmic cauldron and a landing party sent to Pirus VII become the 'guests' of Korob and Sylvia, weavers of magic spells.
- S2E14: The Wolf in the Fold--Victorian England meets futuristic space travel when three women on the planet Argelius are apparently murdered by Jack the Ripper - in the form of the Enterprise's chief engineer. With Scotty in the dock, the crew of the Enterprise find their own lives are at risk from an evil being feeding on the epidemic of fear and panic.

## The Next Generation:

- S1E25: Conspiracy--Picard receives a warning from a colleague about a potential conspiracy within Starfleet. Upon investigating, the crew notices that something strange is going on.
- S2E12: The Royale--Investigating the discovery of a piece of metal bearing a United States Air Force Insignia, the Away Team finds itself trapped in the world of The Hotel Royale, a novel come to life.
- S2E16: Q Who--Q claims that mankind is not ready for the dangers that lurk in the unexplored space and sends the crew far away where they meet a new foe.
- S4E05: Remember Me--Crewmembers on the Enterprise start disappearing, but no one seems to notice with the exception of Dr Crusher.
- S4E17: Night Terrors--The Enterprise is trapped in an unknown part of space where they find a federation ship with most of the crew dead. Soon the crew of the Enterprise starts to be affected by whatever killed the crew of the federation ship. They start to act differently and hallucinate.
- S4E18: Identity Crisis--Something urges a former away team that La Forge was a part of to return to the planet they investigated years prior. Their new investigation finds that they weren't alone on the planet.
- S6E05: Schisms--Some crew members suffer from exhaustion and suddenly react oddly to various objects that trigger post traumatic responses. Meanwhile a mysterious subspace pocket appears on the Enterprise.

- S6E21: Frame of Mind--Riker loses his mind when he keeps switching between being on the Enterprise and in an alien hospital. He starts to question what's real and what's fake.
- S7E06: Phantasms--Data develops a dream program but suddenly starts having bizarre nightmares.
- S7E14: Sub Rosa--Beverly attends a funeral and encounters a ghostly figure.
- S7E19: Genesis--After Data and Picard return to the Enterprise, all of the crew change into different creatures.
- Movie: Star Trek First Contact--The evil Borg travel back in time to prevent the Earth from making contact with alien life. Captain Picard and his crew try to stop them from carrying out this plan.

### **Deep Space 9:**

- S2E14: Whispers--After returning from a mission, Miles notices that the crew and his family is acting strangely. He starts to think that he's in the center of a conspiracy.
- S3E04: Equilibrium--Jadzia starts having frightening hallucinations that make her question her past lives.
- S5E05: The Assignment--After coming back from Bajor, Keiko is possessed by a Pah Wraith that forces Miles to do as it says or else Keiko will die.
- S5E11: The Darkness and the Light--Members of Kira's former resistance group are assassinated, and Kira looks like she's going to be the final victim.
- S5E24: Empok Nor--O'Brien, Nog, Garak and some of the DS9 engineers are forced to scavenge the abandoned Cardassian space station Empok Nor for replacement parts. They soon find out that they aren't alone, and Garak starts to act strangely.
- S7E13: Field of Fire--A serial killer is murdering people on DS9, and Ezri is investigating the case with the help of a past life.

### **Voyager:**

- S1E14: Faces--An alien species abducts B'Elanna and others to use their bodies in experiments.
- S2E10: Cold Fire--The crew encounters new hope of returning home when Ocampa colonists lead them to a mysterious female entity who may have the ability to help them.
- S2E15: Threshold--Paris manages the first warp 10 jump, but once he's back, his body slowly starts to change.
- S2E23: The Thaw--The crew tries to help a group of comatose aliens whose minds are trapped in a computer program that operates on fear.
- S3E12: Macrocosm--A virus grows to a frightening size and starts attacking the crew. Janeway and the Doctor try to find a way to take back the ship.
- S4E05: Revulsion--When investigating a distress signal, The Doctor meets another sentient hologram on an abandoned alien ship. Soon he learns that there's more to the hologram than he first thought.
- S4E07: Scientific Method--An invisible alien species of scientists perform cruel experiments on the crew.
- S4E13: Waking Moments--The crew starts having nightmares. However, they soon discover that the same alien appears in all of their dreams.
- S4E25: One--After the entire crew has to be put into a coma to fly through a particular area of space, Seven is the only crew member awake to keep the ship flying. However, she soon struggles with the loneliness, and strange things start to happen.
- S6E25: The Haunting of Deck 12--During a power outage, Neelix tells the children a ghost story.



### Enterprise:

- S1E04: Strange New World--Some of the crew decide to camp on a newly discovered and uninhabited planet only to get trapped. They suspect that they might not be alone and that T'Pol is connected to the mysterious inhabitants.
- S2E10: Vanishing Point--After a scared Hoshi has to use the transporter, she slowly starts to think she's becoming invisible to others.
- S3E05: Impulse--The Enterprise finds an abandoned Vulcan ship and discovers that the crew has become bloodthirsty and violent.
- S3E16: Doctor's Orders--The crew has to be put into a coma with Phlox being the only crewmember who can stay awake. Soon he starts to suspect that there are intruders on the ship.

### Discovery:

- S1E03: Context is for Kings--Burnham finds herself aboard the U.S.S. Discovery where she quickly realizes that things are not as they seem, including the mysterious Captain Gabriel Lorca.

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## ***WARP CORE BREACH***

Submitted by:  
Lt. Commander Jill Bogler

When I purchased this recipe from Quark's, all I was given for a recipe was "seven fruit juices and some grenadine". So this is my own recipe (after experimentation) of a syntheholc "Warp Core Breach".

1/4 cup each:

pineapple juice

cherry juice

white grape/peach blend juice

1/2 cup white grape juice

guava juice

apple juice

mixed fruit or fruit punch juice

1 Tbs. grenadine

Mix liquids ahead of time. When ready to serve, pour over dry ice. This not only cools the beverage, but gives the appearance of a coolant leak, which is where the drink gets its name.

Taken from the Kelly Kookbook

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## **A USS Kelly Haiku**

By Jill Bogler-Patterson

U.S.S. Kelly

Both starship and Star Trek club

Creating friendships

# TREK-DOKU Answer Sheet

ST	TOS	TNG	ENT	DIS	VOY	PIC	SNW	DS9
DS9	ENT	PIC	TOS	SNW	ST	VOY	TNG	DIS
VOY	SNW	DIS	DS9	TNG	PIC	TOS	ST	ENT
TNG	ST	VOY	PIC	DS9	SNW	DIS	ENT	TOS
PIC	DIS	TOS	ST	ENT	TNG	SNW	DS9	VOY
SNW	DS9	ENT	VOY	TOS	DIS	TNG	PIC	ST
ENT	PIC	DS9	SNW	VOY	TOS	ST	DIS	TNG
DIS	VOY	SNW	TNG	ST	ENT	DS9	TOS	PIC
TOS	TNG	ST	DIS	PIC	DS9	ENT	VOY	SNW

If it makes it easier to think of the Sudoku puzzle in numbers, think of it this way:

1 = TOS	(Star Trek, the original series)	6 = DIS	(Discovery)
2 = TNG	(Star Trek: The Next Generation)	7 = ST	(Short Treks)
3 = DS9	(Star Trek: Deep Space Nine)	8 = PIC	(Picard)
4 = VOY	(Star Trek: Voyager)	9 = SNW	(Star Trek: Strange New Worlds)
5 = ENT	(Enterprise)		



To submit an article, drawing, recipe, puzzle, or Star Trek cartoon or joke for a future issue of the Communique, contact Julie Henkes at 801-708-9612 or send me a text or e-mail (julia.henkes@gmail.com). I'm also available on Facebook and Messenger.

## Favorite Star Trek Websites

By Lieutenant Julie Henkes, Assistant Communications Officer and Communique Editor

What are your favorite Star Trek websites? I'm sure the U.S.S. Kelly, the Seventh Fleet, Memory Alpha Fandom, and Paramount+ are on that list, as they are on mine. But in doing merit sheets for advancement in rank, I found the following websites to be most helpful:

1. The Star Trek Transcripts. This website provides transcripts for TOS, TAS, TNG, DS9, VOY, and ENT. (<http://www.chakoteya.net/StarTrek/index.html>)
2. Daystrom Institute Technical Library. This website has a wealth of information on many topics. Get info on ships, weaponry, species, people, battles, science/tech, and much, much more. You can even test your Trek knowledge by entering competitions or taking quizzes. (<http://www.ditl.org>)
3. Ex Astris Scientia. This website has information on starships, starship bridges, treknology, timelines, and acronyms and abbreviations. (<https://www.ex-astris-scientia.org>)
4. Star Trek Blueprints Database. If you're studying up on the parts of starships, check out this website. (<https://www.cygnus-x1.net/links/lcars/blueprints-main2.php>)

To access these websites, search for the title listed above or use the web address provided. And, if you know of other websites that should be mentioned, let me know and I'll post them in the next issue.

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## Our Club

by Jill Bogler-Patterson

Universal appeal of pop culture.

Star Trek boasts many favorite characters

Spock, for example. A Vulcan by birth and training.

Kirk, Captain of the Enterprise and Spock's friend.

Ever the two - nay three. We must remember Doctor McCoy

Lifting his friends and colleagues, a reminder of humanity. These three

Lending their strengths to the show we all love, leaving us

Yearning to be like the Big Three. Friends, in a club of our own.

# SCOTTY TO THE RESCUE!

Warning! The alarm has gone off in the *Enterprise* control room! Help Chief Engineer Scott get there—through this maze.

