



KELLY

COMMUNIQUE

Issue #55

Spring 2000



John Colicos

ΚΥΡΙΑΚΟΣ ΚΟΛΙΚΟΣ

1928-2000

LOG ENTRY

Captain's Log: Stardate 53040.1

It has been several weeks since the disappearance of my friend Captain Rex Rouviere and his ship *Retributor*. I am concerned about his welfare, but am under orders not to pursue him or investigate into the matter further. While obeying orders, I can't help but ponder the mystery surrounding his abrupt exodus. Mysteries have always given me a headache and this one simply won't go away. Meanwhile, I have been integrating his crew into the operations of the *Kelly*. I am very impressed with the expertise shown by many of the new crewmen that transferred from the *Retributor* before its departure. I have named Lieutenant Galen Anderson as my security chief. He has shown exceptional ability in handling the responsibilities of that position. One odd note concerning Lt. Anderson's medical condition...the assistant medical chief reported an anomaly in his brainwave scan. It seems his neural pathways have a slight irregularity in their patterns, suggestive of some short-term memory loss. I have been assured that this in no way will inhibit Lt. Anderson's ability to do his job, but it will not be possible to restore the memories or even determine what he has forgotten.

I am also pleased with the functioning of my crew as a whole. In knowledge training, Ensign Stephanie Thallman has shown superior ability. In a recent training exercise she rose to the highest level, showing a quick wit and keen intellect. Congratulations go out to her and to others who have excelled in their continuing growth and training.

On a recent shore leave, quite a few crew members got the chance to meet some of the Federation's premiere celebrities, including Captain Hikaru Sulu of the USS *Excelsior* and Commissioner Bele of Cheron. It was a joy to meet these celebrities, who inspired us to "Be all we can be" in Starfleet service.

Finally, after a level one diagnostic of the ship's computer systems, Lt. Christy Thorsen, our Tactical Chief informed me of an aberration in the LCARS portion of the computer. Although no critical programs have been effected, there are some files which have been deleted. These files have been irretrievably lost, with no way of knowing what they contained or who was responsible for deleting them. The only thing we know for certain is that it was someone with security clearance who is also a computer specialist. The mystery deepens along with my headache. In order to clear up part of the mystery, I sent a security coded message to a friend in Starfleet Intelligence, fishing for anything that concerned the *Retributor* and its Captain. What returned was an official reply from SI that nothing was known about Captain Rouviere and his ship. I did, however, receive an invitation for dinner with my friend and his wife next time I was back home. Funny thing is...I didn't think Hunter was married. As my headache intensifies, I worry about my friend Rex and what he is doing. As always, I obey orders but I vow that I and my crew will be ready to help Captain Rouviere if he runs into trouble. I only wish I knew what kind of trouble to be looking for.

-Captain Richard Henline recording-

EXECUTIVE STRESS

By Lt. Cmdr George Bogler, Executive Officer

Boy am I stressed. In the line of duty (more or less) I have recently had 2 Captains "put me in my place". I won't go into the details except to say that I by-passed the chain of command, and as a result, got beaten with it.

It is important to conduct all ship business through the chain of command. Granted it is time consuming, tedious, and distracts from camaraderie; but in the end it is the most efficient way of making sure communication takes place thoroughly and accurately. It is also a convenience the higher up the chain you go; as it prevents multiple requests for the same data from many sources. We all have busy lives, so please send all requests, proposals, etc through your Dept. Chief. They will relay the response back to you. That said, if your Chief falls down on the job, you can always come to me; however go with plan A first.

On a brighter note, I am pleased to see so many of you achieving Y2 Kelly compliance. Remember, we are all Y2 Kelly *compatible*—that is we are all equipped to meet the challenge. It is up to us to make the effort to upgrade that compatibility to Y2 Kelly *compliance*—meaning we have met the challenge and succeeded.

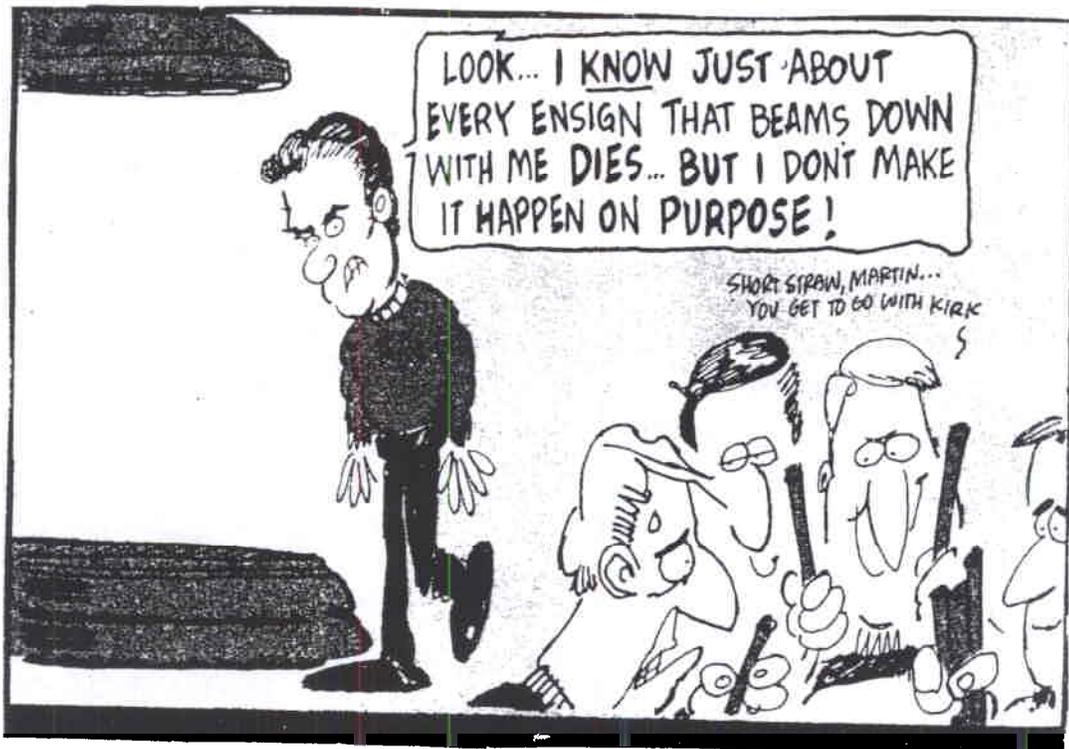
To those of you still facing the challenge, as Seven Of Nine would say, "Comply!". To those who have already been recognized, don't backslide.

Contact Info: 265-1233 (home), 755-4100 (cell), KellyXO@USWestmail.net

CONGRATULATIONS

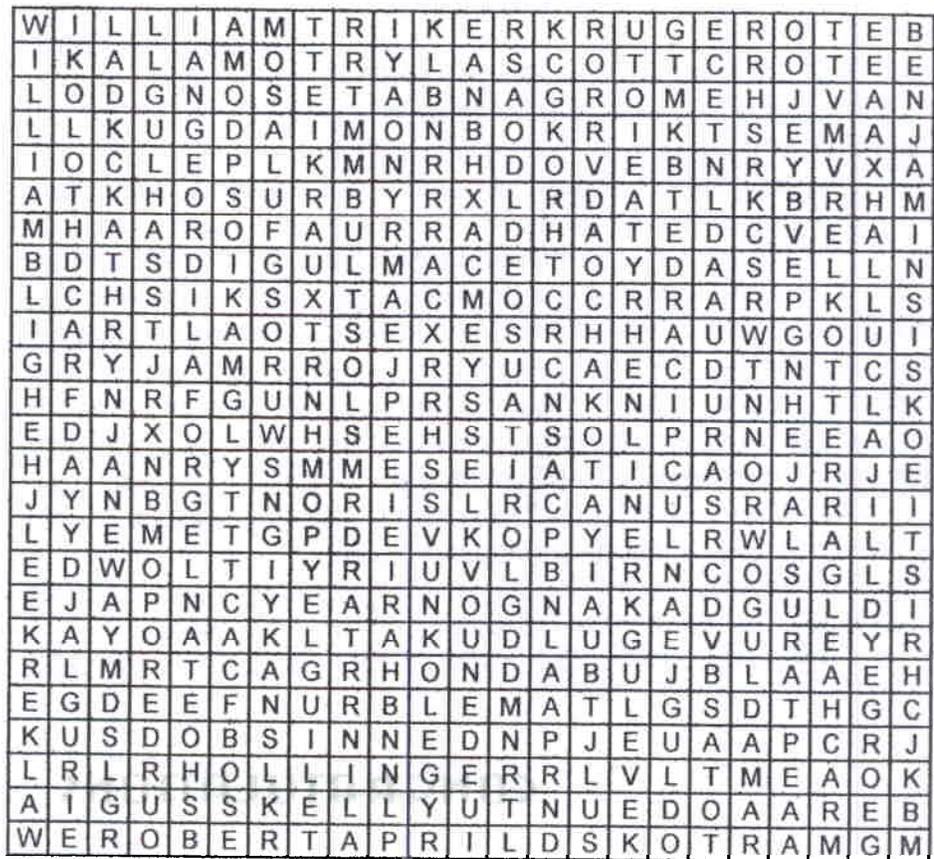
STEPHANIE THALLMAN

The big winner of "Who Wants To Be A Trekker"



Word Search - Star Trek Captains

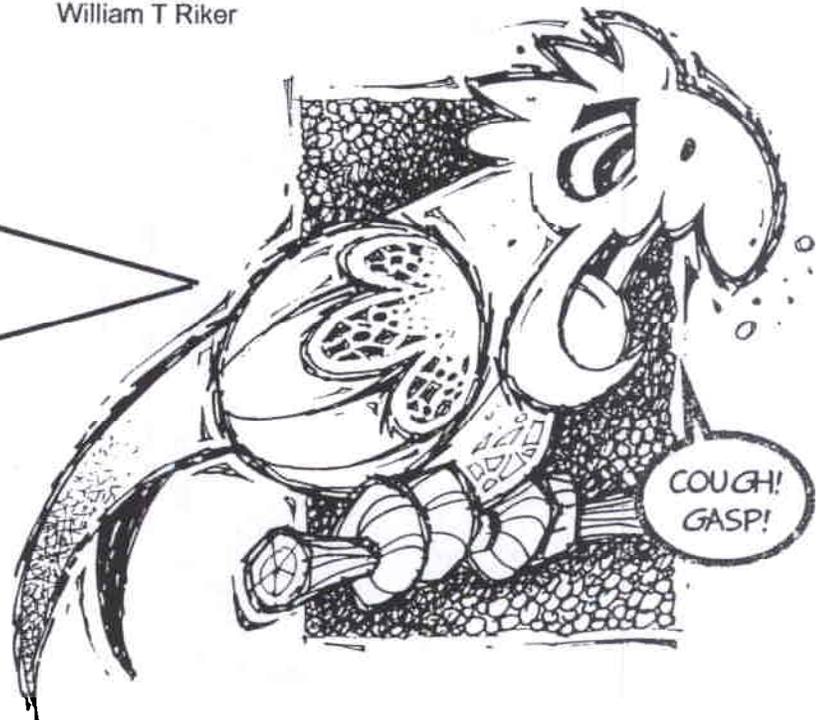
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 Beverly Crusher Picard
 Cassidy Yates
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 Duras
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 Geordi La Forge
 Gowron
 Gul Dukat
 Gul Damar
 Gul Evek
 Gul Macet
 Jal Culluh
 Jal Surat
 James T Kirk
 Jean Luc Picard
 Kang
 Kathryn Janeway
 Koloth
 Kor
 Kruge
 Kurn
 Lursa
 Martok
 Montgomery Scott
 Morgan Bateson
 Nog
 Rachael Garrett



Robert April
 Sela
 Silvia La Forge
 Spock
 Tam Elbrun
 Tomalak

Tryla Scott
 Vrek
 Walker Keel
 Wil Decker
 William Bligh
 William T Riker

That's the last time I visit any non
 Class-M planets on Captain
 Henline's shoulder without my OWN
 spacesuit!



THE EEH (EMERGENCY ENGINEERING HOLOGRAM)

By Lt. Cmdr George Bogler, Chief Engineer

The Dominion War was at its peak when George Bogler became the Chief Engineer of one of Starfleet's most advanced vessels. The U.S.S. Kelly, Flagship of the Seventh Fleet had had her crew compliment decimated by the war. George was a computer consultant with the Daystrom Institute aboard the Kelly to study the practicality of performing hardware and software upgrades in the field. While aboard he met, fell in love with, and married his assigned assistant, Jill Hiatt. Although George had served in the Beta Antares defense forces, he felt himself not suited to military life. However when approached by Admiral Hollinger, he agreed to accept the post of Chief Engineer.

Galen Anderson was a young Ensign just out of the Academy. His high grades had earned him the opportunity to be assigned to the Kelly. He was ambitious and ready to take on any task to get noticed.

George recognized that the Engineering Department was in trouble. His own knowledge of Engineering was minor. He had been a computer technician and a pilot with the Beta Antarians. Most of his staff were competent but inexperienced. George approached Galen with the idea of altering the Emergency Medical Hologram to create an EEH. Galen would do the major engineering work & programming, while George would design the computer systems. They copied the EMH matrix, dumped the medical database and replaced it with everything a master engineer should know (according to the Star Fleet Engineer's Manual and the collected works of Montgomery Scott). The physical parameters of the EEH were designed on Galen's appearance. They even called the hologram "Andy", the nickname Galen had unsuccessfully tried to adopt.

Knowing that the standard EMH had a reputation for arrogance, they tested two versions. One had no base personality programmed. This version was scrapped. Without personality the EEH was unable to interact successfully with biological life forms. The personality it did eventually develop was not arrogant, just socially inept. For the second version a character was created on the holodeck. This character lacked the engineering database. It was programmed to believe that it would be a general-purpose crewmember who could be used in a variety of common tasks aboard a starship. It was told that it must be able to work alongside a variety of people. As the character developed, it was introduced to real and holographic individuals in both natural and scripted situations. Eventually the beta EEH was deemed stable, and that personality transferred into the EEH matrix. After a brief initial confusion, the EEH program came fully on-line and has been functioning without problem since.

Andy's matrix is stored in a dedicated computer in Engineering, and he has full control over his run-time so long as sufficient power is available. As more holoprojectors were installed throughout the ship and linked to his matrix, he was given free access to those areas. The same applies to the EMH, although that program does not run full time. Additionally only the holodecks have the capacity for multiple holo generation, so the EEH and EMH cannot be active in the same locations.

Andy eventually adopted the surname "Eng", and altered his physical appearance so as not to seem Galen's twin. The same technique used to develop the EEH was applied when the U.S.S. Retributor joined the Seventh Fleet. It was the first Starfleet ship of the line where the EMH was to be the only Doctor. The pre-installed EMH was re-programmed to be "Dr. Ruth Weisenheimer". This Dr. Ruth was later altered to create a unique EMH for the Kelly-Dr. "Ruth Bug". Based on the success of these experiments and the transmitted logs of Voyager, Starfleet has tentatively approved limited programming of unique holographic crew members and granted Captains the authority to bestow rank. As a result, Andy is an Ensign. Holographic personnel are designated on crew rosters with the letter "H" at the end of their serial numbers.

THE WRITE STUFF

By Commander Ruth J. Burns

This is an article on autographs and how to collect them from someone who has had quite a bit of success in getting responses by mail.

Many of us in our club have stood in line for hours and hours waiting to get that autograph from a special guest at a particular con. There are others who just can't do that, because of physical or monetary concerns. So we have been pretty lucky at getting autographs by writing letters for them.

To help some of the rest of you get autographs I am going to tell you some of the things that I have found to be of use in requesting this special gift from the stars.

Despite the impact that Star Trek has had on making many cast members and guest stars household names, these celebrities still prefer to be known for their works outside of Star Trek. Many of us Trekkers can't quite figure this attitude out, but, oh well, we'll just have to live with it. A couple of examples of this attitude are LeVar Burton and Terri Garr. Therefore, if you ask them to sign something that's not Star Trek related by mail, you will more than likely get an authentic signature. I know that is the way I got LeVar's autograph. I wrote to Reading Rainbow and got a very nice one.

There are many ways to write to the stars and you'll just have to pick a way that will get their attention. All letters should be brief and you need to include the reason (their autograph) for writing the letter. You may put in something about yourself if you wish, but don't make the letter too involved. I have found that if I ask them to personalize it they usually will.

You can get addresses from the Internet, from Autograph Collector magazines or books, from their agents, from the TV shows they are on. For instance anyone on Voyager can get mail through Paramount. There are really many, many ways to get them.

Always send a self-addressed stamped envelope (SASE) with enough postage to mail it back. Remember that you may not get a response right away. The mail that goes to the studios sometimes takes 6 months or more to get to the stars. Also they are usually quite busy and may not get back to you right away. So be patient. Send for lots and that way you'll get a few back each week or so. I made a deal with myself to send out 20 requests a month this year, yours can be as little as a couple a week or many more. It all depends on how much money you have to spend, how much time you want to put into this endeavor and who you want to get autographs from. Some of the really popular stars may not get back to you quickly because of their busy schedules. Older stars may be able to get back right away. I just got one back from Charlton Heston within a week, but that short a turnover is unusual, sometimes a few months wait is what usually happens. You need to be patient and happy when you do get responses right away.

Don't be too selective because the more people you write to the more responses you'll get back. At first I only wanted TOS stars and guests and I am still waiting for answers back from some of them. Then I decided to write to all the stars I loved down through the years and have gotten Bob Hope, Mark Hammil, and Sophia Loren in my autograph collection.

The make up of your letter is important. It should be neat and easy to read. Don't make it too involved. Complement the celebrity about what it is you admire about their acting or what shows you remember them being in. Be sure to make the letter brief and leave lots of white spaces within the letter. Don't write more than one page and keep the printing large enough so that reading it can be done quickly by the celebrity.

If you send them something that you want them to sign, a good policy is not to send more than two things at a time. Whatever you do send be sure to have your name and address printed on the back. That is in case someone drops your packet and without something written on the back they won't know to whom to return those pictures. Don't forget to send an SASE. Don't expect the stars to pay your postage. Good luck, and happy autograph collecting.

A Short Biography of
Seven of Nine
Tertiary Adjunct to Unimatrix Zero One
aka Annika Hansen

Chronology

2348—

Annika Hansen born on Stardate 25479 at the Tendara colony to research scientists Magnus and Erin Hansen

2354—

Uncomfortable with structured scientific organizations such as those within the Federation, the Hansens set out on a “Jane Goodall”-style mission to discover and study a mysterious race known as the Borg. Their ship is the Federation registered U.S.S. *Raven*, NAR-32450. Now six years old, Annika is taken along on the mission. She is immensely curious about her parents’ work. Her favorite color is red. *(There is some speculation as to whether the Hansens conceived and implemented this mission by themselves or if it was in fact sponsored by Federation Intelligence. The fact that the Raven was denoted with USS and not SS implies Starfleet ownership. Perhaps Section 31 was behind the mission.)*

USS *Raven* last seen in the Omega Sector after departing Deep Space 4, heading in the direction of the Delta Quadrant. The ship soon comes across a Borg cube. The *Raven* is either not detected or determined to not be a threat and ignored. The Hansens begin trailing the cube, making numerous transports to the Borg vessel for observations. They develop technology to mask themselves from Borg sensors. On several occasions they transport Borg who are in their regeneration cycle to the Raven to be tagged in order to track their movements. Some drones are even assigned nicknames. The Hansens accumulate enormous amounts of Data on the nature of the Collective. *(It is not clear how the Raven arrived in the Delta Quadrant so quickly, unless the cube it found was in the Omega Sector and used a transwarp conduit to get back to Borg space, taking the Raven along with it.)*

The Borg finally perceive the Raven to be a threat and attack it. Magnus and young Annika are assimilated into the Collective. It is unclear whether Erin shared the same fate or if she was killed. The Raven crashes on an uninhabited planet inside B’Omar space.

Annika becomes Seven of Nine and is assigned to be Tertiary Adjunct to Unimatrix Zero One.

2368—

Borg scout ship crashes on a planet designated as 186-Alpha. Several drones die in the crash but four survive: 3 of 9, 4 of 9, 5 of 9, and 7 of 9. The drones experience confusion at being separated from the Collective. Their individual identities prior to assimilation resurface and all but Seven of Nine decide to try and escape from the Collective. Unable to deal with feelings of fear and loneliness on the desolate planet, Seven reassimilates the other drones and forces them back into the Collective.

2374—

Stardate 50984-51003.7: USS *Voyager*, lost in the Delta Quadrant and attempting to find a shortcut through Borg space, plots a course through what the crew calls the “Northwest Passage.” What appeared to be a way of traveling undetected turns out to be the front lines of a terrible war between the Borg and a species designated as 8472. The “Passage” consists of singularities that form access points to the domain of Species 8472, a dimension called fluidic space. Caught in the middle of the conflict, Captain Janeway views Species 8472 as the greater threat. She forms an uneasy alliance with the Borg. In exchange for safe passage, Janeway promises to give the Borg a weapon created by the EMH that has proven effective against Species 8472. Seven of Nine is assigned as liaison to *Voyager*. An attack by Species 8472 left the Borg cube destroyed and Seven of Nine stranded on *Voyager* as the sole survivor, again cut off from the Collective. After an unsuccessful attempt to assimilate *Voyager*, Seven of Nine resigns herself to the fact that she is now permanently separated from the Collective.

Voyager’s EMH successfully removes most of Seven’s Borg implants and body armor. Dermaplastic grafts follicle stimulation even give her a nearly normal human appearance.

Voyager encounters B’Omar space and Seven begins receiving a Borg homing signal. Overtaken by the signal, Seven views this as an opportunity to return to the Collective. Commandeering a shuttlecraft, she follows the signal, which leads her to the planet on which the Raven crashed. She is overwhelmed by memories of her childhood while inside the derelict vessel. Tuvok arrives and is successful in returning Seven to *Voyager*.

Stardate 51186: Seven of Nine and Harry Kim begin working on enhancements to *Voyager*’s astrometrics lab.

Stardate 51212: The new, enhanced astrometrics lab is activated.

Stardate 51244.3: Unaffected by medical experiments being performed by an unseen race, Seven of Nine and the EMH are successful in exposing the aliens’ machinations.

Stardate @51500: Seven of Nine discovers an ancient communications relay network that extends all the way to the Alpha Quadrant. *Voyager* uses it to send messages to the Alpha Quadrant. Unfortunately the network is claimed by the Hirogen and is destroyed in the ensuing conflict.

Stardate 51652.3: Still struggling with the concepts of individuality and freedom of choice, Seven of Nine is dismayed when Janeway punishes her for acting on her own. Seven had willfully disobeyed Janeway’s orders when she handed over a wounded member of Species 8472 to Hirogen Hunters. Seven felt that the safety of the ship and lives of the crew were more important than the injured being.

Stardate 51658.2 or 51679.4: The EMH discovers what he believes to be evidence that an Entharan weapons dealer violated Seven of Nine while she was unconscious. When informed of this Seven experiences rage and anger, emotions she is uncomfortable with. She demands justice. Even when the Doctor's assumption is proven false, Seven has trouble dealing with the emotions it caused.

Stardate 51715: Hirogen capture *Voyager* and carry out elaborate hunting games using the holodecks. One program is based around a group of French Resistance fighters during World War II. The Hirogen play the Germans and impose opposing personas on the crew of *Voyager*. Seven of Nine becomes a nightclub singer called Mademoiselle de Neuf (*which means Lady of Nine*).

Stardate 51781.2: On many occasions Seven of Nine has stated that her goal is to achieve perfection. This brought her into conflict once again with Janeway when *Voyager* encountered omega particles and Starfleet's Omega Directive was initiated, which called for the destruction of any found particles by whatever means. Seven of Nine disagreed with the directive. The Borg view Particle 010, their designation for omega molecules, as perfection itself. Seven came close to disobeying Janeway's orders when she came face to face with an omega molecule. She later stated the experience was the closest thing a Borg could have to a religious experience.

Stardate 51929.3: Seven of Nine is once again forced to face to one of her few reoccurring fears: that of being alone. *Voyager* encounters a Mutara-class nebula far to vast circumnavigate. The crew also learns, however, the nebula emits a radiation so deadly to humans that even the shields of the ship cannot protect them. Only Seven of Nine and the EMH are immune to the radiation. A direct path through the nebula will take about a month. The decision is made to seal the crew in suspension chambers to protect them and leave Seven awake to pilot the ship. When the radiation causes the EMH to go offline, Seven is left without even him for company. Soon the radiation is affecting Seven's implants as well, causing her to hallucinate that an alien is on the ship hunting her. She even begins to feel paranoid. By the time *Voyager* exits the nebula, Seven of Nine is happy to be surrounded by the rest of the crew, which she now views as her new collective.

Stardate 51978.2: *Voyager* encounters a member of Species 116 who has a personal vendetta against them for their aid to the Borg during the war with Species 8472. His race was assimilated after the Borg victory over 8472. His plan for revenge involves an elaborate ruse that takes the form of a Starfleet vessel sent to bring the crew of *Voyager* home. All but Seven greet the news of going home with joy and celebration. Seven discovers that, though she has come to view her crewmates as family, she has no desire to return to a "home planet" she has never known. She asks Janeway for permission to remain onboard *Voyager* and explore on her own. This request is denied. Again Seven senses a dichotomy in Janeway. On the one hand she encourages Seven to explore her free will and individuality but she does, she often runs into resistance and reprimands. It appears that Janeway plans on forcing Seven back into the fold of humanity. A second experience from the encounter with the *Dauntless* (the fake Starfleet ship) was the realization that Seven was now completely free from the influence of the Collective. When faced with the prospect of being re-assimilated into the Collective, Seven found it unappealing alongside Janeway to prevent it from happening.

2375—

Seven of Nine made a brief attempt to participate in Tom Paris' holodeck program entailing the adventures of Captain Proton. Seven played the character of Proton's secretary, Constance Goodheart. She didn't enjoy it.

Early in 2375 a transporter accident fused several of Seven's Borg nanoprobes with the EMH's mobile emitter. The probes then sampled DNA from a crewman, created an incubation chamber in the science and used it form an advanced Borg drone. Seven immediately took to guiding and teaching new drone what it meant to be a Borg and more particularly a "liberated" Borg with a sense of individualism, accepting of Federation values. This Borg called himself One. He still wished to know more about the Borg and accidentally summoned a nearby ship. One had learned Seven's lessons too well and refused to allow the Borg to assimilate him. He sacrificed himself to not only destroy the attacking ship but to prevent his 29th-century technology from falling into Borg hands. Seven of Nine was saddened by his death.

Stardate 52143.6: In an alternate timeline future, Chakotay and Harry Kim send a warning signal back in time to Seven's cranial implant to prevent *Voyager* from being destroyed while attempting to use a quantum slipstream to get back to Earth

Stardate 52188.7: *Voyager* encounters a Borg vinculum that has been modified into a booby trap by members of Species 6339. Few members of this race survived its assimilation by the Borg. Some that did created a virus to destroy the Borg by causing memories of assimilated beings to assert themselves and eventually overwhelm the drones' own thoughts. Seven becomes infected with the virus and is rapidly overtaken by memories of countless beings until she develops the Borg equivalent of multiple personality disorder. She is saved from insanity by a mind-meld with Tuvok and treatments developed by the EMH.

Stardate 52542.3: Relatively unaffected by the mental manipulations of a gigantic, spaceborne, bioplasmic creature, Seven of Nine and the EMH help an alien name Quataii save *Voyager* from being consumed by the creature. Seven's desire not to return to Earth with the rest of the crew resurfaces during this incident. The bioplasmic creature lures victims into its trap by tapping into their memories and creating wish-fulfillment fantasies. The crew shared the group image of *Voyager* finding a wormhole that led directly to Earth.

Stardate 52619.2: During an attack on a damaged Borg sphere by *Voyager*, Seven of Nine receives mental impulses from the Borg Queen and is coerced into returning to the Collective. The Queen reveals that she has been planning for a long time to get Seven back. She also makes her plans known for a new attack on Earth. This time the Borg will avoid a traditional assault and instead infect the planet's atmosphere with an assimilation virus. The majority of humanity would be assimilated before anyone realized. Seven discovers that her father is a drone that works in the vicinity of the Queen. *Voyager* manages to rescue Seven and destroy the Queens ship, but not before we find out that Seven has come to far in her journey to regain her humanity to be drawn by the temptation to rejoin the Collective willingly.

Seven of Nine is asked to join an eclectic group dubbed the Think Tank by Captain Janeway. They appeal to her sense of exploration and quest for perfection, claiming she could never be truly satisfied on *Voyager*. When Seven of Nine refuses, the Think Tank creates a threatening situation for the ship in an attempt to force her to join them. The plan backfires and the Think Tank is attacked by the same Hazari mercenaries it hired to attack *Voyager*.

Stardate 52647: The EMH has for some time encouraged Seven of Nine to develop her social skills. He finally delves into the realm of socialization with the opposite sex and begins giving her instructions in the realm of dating. Unbeknownst to Seven, the EMH also makes a secret wager with Tom Paris that Seven could never go on date without making a fool of herself. When her date goes without a hitch, Paris reveals the wager and thus Seven experiences aspects of human love that the EMH never intended to happen: betrayal, deception, almost being jilted in a sense. This incident also leads to the EMH's revelation that he is in love with Seven of Nine, though he does not tell her.

Stardate 52861.574: The crew of the USS *Relativity* enlists the help of Seven of Nine to stop a time-travelling saboteur from destroying *Voyager*.

2376—

Seven discovers the distress call from the USS *Equinox* in astrometrics. *Voyager* responds and rescues the *Equinox* from the current attack. A conflict arises between Captain Janeway and Captain Ransom and the *Equinox* crew briefly holds Seven captive.

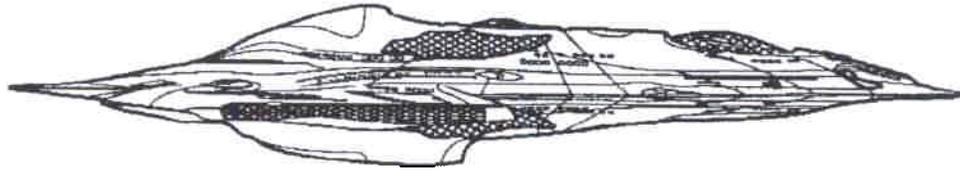
Stardate 53049.2: While *Voyager* is docked at a Markonian space station, Seven has a reunion with Three of Nine, Four of Nine, and Five of Nine. They inform her that they were able to free themselves from the Collective several years ago but are still mentally connected to each other and cannot figure out why. Tapping into Seven's memories of the crash eight years ago, they are able to fill in the missing pieces of the puzzle and it is at this point that they find out how she forced them to return to the Collective. The three can either end their torment by returning to the Collective or have the link severed and die within a month. Remorseful about what she did eight years ago, Seven cannot force them again to go back to the Borg. The decision is made to remove the implants and allow them a chance to be individuals again, if only for a brief time.



SHIPS OF THE GALAXY

DRH

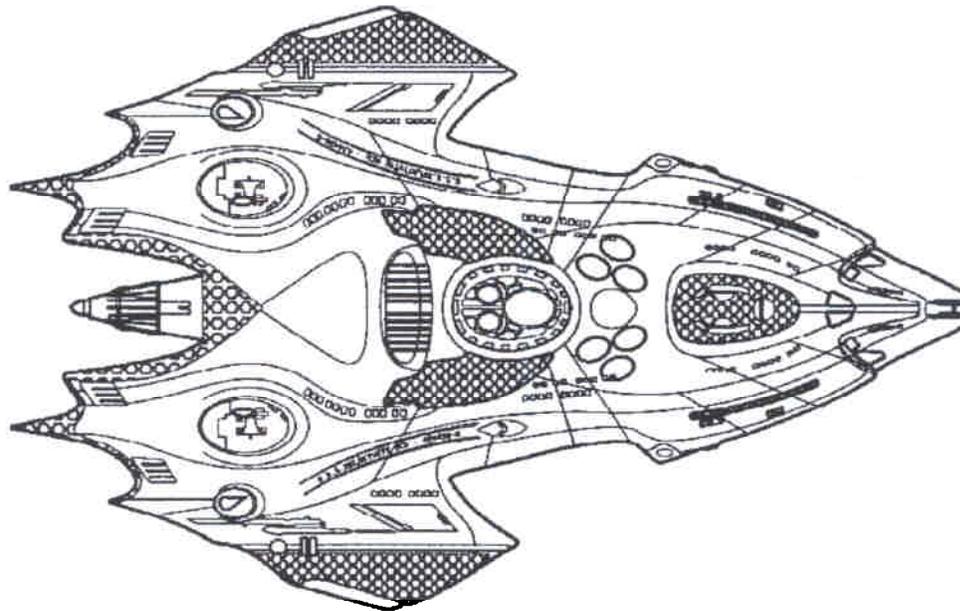
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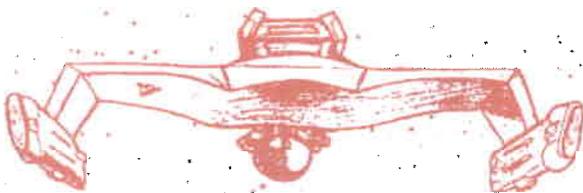
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-Lt. Saavik

LICENSE AND
REGISTRATION, PLEASE!



oop!

Alien Races

Match the Alien Race with the episode in which it appears

Atreans
Paxans
Grazerites
Druoda
Zevians
Species 259
Kadi
Arbazan
Noophians
Yattho
Ba'neth
Kerelians
Markalians
Yallitians
Ullians
N'Kree
Trabalians
Brenari
Flaxians
Hupyrian

Inheritance
Riddles
Warhead
Before and After
Homefront
The Gift
Violations
Counterpoint
Course: Oblivion
The Phage
His Way
Brothers
The Foraken
Someone to Watch Over Me
Hippocratic Oath
Lessons
Threshold
The Nagus
Clues
Improbable Cause

How well do you know your galactic politics?

1. Who suppressed the Gorlon uprising?
2. Which race uses the unique method of conquering a planet by using asteroids to simulate natural catastrophes?
3. Name at least four races and/or civilizations erased from the timeline by the Krenim.
4. Name the ancient people that inhabited Cardassia Prime.
5. With which race do the Bolians maintain an uneasy truce?

Identify the following races



1



2



3

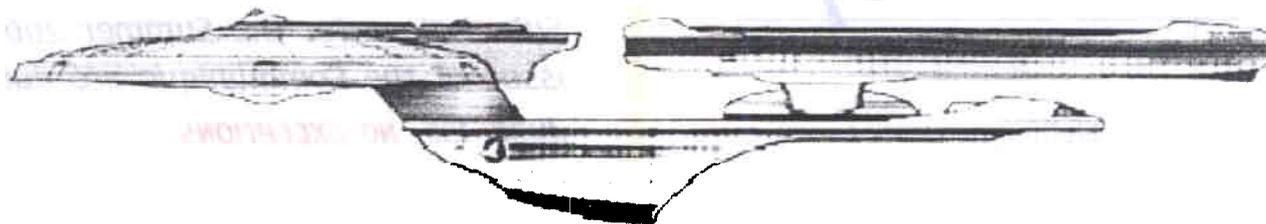


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STAR TREK EXCELSIOR



BRING NEW LIFE TO STAR TREK JOIN THE EXCELSIOR CAMPAIGN

Throughout the media, stories of the death of *STAR TREK* seem to be the hot topic of late. With ratings for *VOYAGER* at miserable levels, causing local stations around the world to drop the series, it is no wonder that entertainment and sci-fi reporters alike are publishing stories of the death of this once-noble icon of fandom. Recently, Paramount shot down all of the new *TREK* show ideas pitched by Berman and Braga, and has admitted to putting any future *TREK* movie projects on their back burner.

It is no wonder that fan reaction to recent *TREK* incarnations is at an all-time low. Since the death of Gene Roddenberry, the feel of the show; its very philosophy and backbone; has continually been twisted and darkened. No longer do we see productions in the name of *TREK* that portray a moral lesson. No longer do we see the bright future envisioned by The Great Bird of the Galaxy: a vision of a future where humankind worked together to explore and learn and help; a future without greed, racism or hunger. Gene Roddenberry gave us a vision of a future in which the people of this planet evolved to understand each other and to work together to achieve wonderful things. All of that is missing in the *STAR TREK* universe of today.

The EXCELSIOR Campaign is a fan-organized and fan-operated campaign, uniting fans and fan groups across the globe to fight for the return of the legacy of Gene Roddenberry to *STAR TREK*. It is the intention of the fans, united in our love for the mythos that once was and can be again, to convince Paramount that the way to new life for this phenomenal franchise is to return to its roots. EXCELSIOR is the vessel to take us there.

Join us. Help us take *STAR TREK* back to its roots. Help us to restore its feel, its adventure, and the legacy given it by Gene Roddenberry. *EXCELSIOR!*



EXCELSIOR

CAMPAIGN

IFT World HQ • PO Box 242 • Lorain OH 44052-0242 USA

<http://excelsior.iftcommand.com>

Birthdays

April

- 3 Marie Hollinger
- 4 Rex Rouviere (hologram)
- 7 Steve Ford
- 8 Pat Conrady
- 10 Jill Bogler
- 18 Russ Hallett
- 19 Jeffrey Rogers
Vicki Rouviere
- 24 Gauthier DeMagny
- 25 Ruth Burns

May

- 1 Mike McCreight
- 10 Jason Hansen
- 24 George Bogler
Sam Hollinger 1st Birthday
- 30 Dawn Harvey

June

- 10 Norman Proctor
- 21 Mellanie Ramos



*The Kelly Communique welcomes articles from all crewmembers. Submissions for the Summer 2000 Issue of the Communique are due June 1st. **NO EXCEPTIONS***

THE FOLLOWING ARE Y2 KELLY COMPLIANT

(as of March 1, 2000)

George Bogler
Jill Bogler
Ruth Burns
Bill Craig
Richard Henline
Dennis Hollinger
Mike McCreight